

Journey into the future



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Ages

Begin with the end in mind

Welcome to 2118

MUST do's

Travelling the ages

Patterns shaping the future

Technologies and behaviours have shaped different common known "ages". Imagining future ages – what will they bring?

Can we see a pattern? Who can see a pattern?

- Age of Manufacturing 1900 - 1960
- Age of Distribution 1960 - 1990
- Age of Information 1990 - 2010
- Age of the Customer 2010 –
 - Leading to journey to customer obsession, from experience to insights using today's enabling technologies
- What ages will come?
- How many ages will the next hundred years hold?



Alice laughed. “There’s no use trying,” she said: “one *can’t* believe **impossible** things.”

“I daresay you haven’t had much **practice**,” said the Queen.
“When I was your age, I always did it for half-an-hour a day.

Why, sometimes I’ve believed as many as six impossible things before breakfast.”

Lewis Carroll, Alice in wonderland, 1865



Playing "what if"

What if we had

- All available resources
- All available knowledge
- All available time

But lack the imagination to envision different futures?



What if we were true pioneers?

- Do we create an impossible VISION
- Do we take RISK
- Do we BELIEVE it can be done
- Do we create COLLABORATIONS
- Do we EXECUTE

Do we train ourselves in imagining?

Do we ever dream the impossible?

How do we treat people with "crazy ideas"?

What if impossible is "just a phase"

Bridges and megastructures built out of materials lighter than air.

Cloud connected cybernetic implants allow brain enhancements.

Small robots and systems that will be able to pest control any continent.

Faster than light communications

Flying around the world on solar energy

Organs for human transplant are being 3d-printed.

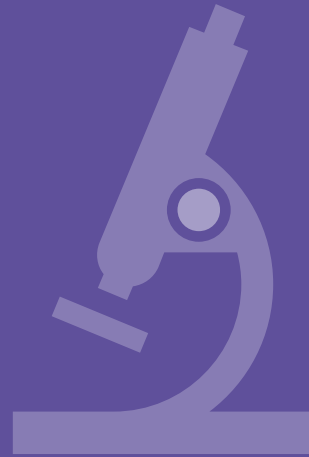
Nano robots that will act inside the body fighting diseases.

Flying cars

Talking to animals.

Example

Finding the cure for cancer



Cure for cancer worth \$50 trillion

University of Chicago Press Journals, 2006-04-26

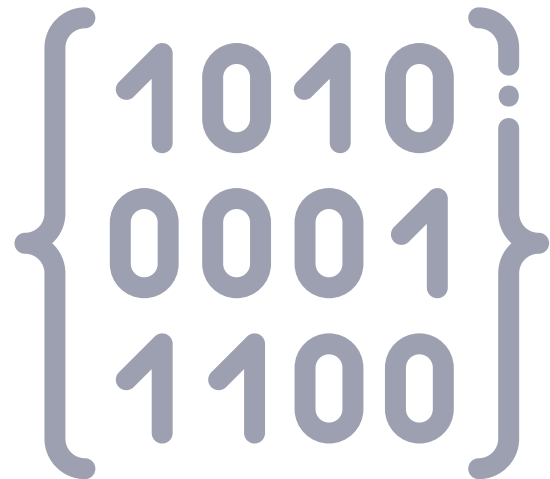
Big data

A human genome ~ 1.5 GB data

Humans on earth = 6,000,000,000

Humanity genome

- 9 000 000 000 GB
- Or 9 000 000 TB (Google held 1100 TB in 2013)
- Or 9 exabyte



Storage costs

Antal	Benämning	Artikelnr.	Tillv. art. nr.	I lager	à pris	Radttotal
1	 HP CARE PACK HW SUPPORT 4H 24/7 3YR - MSA2000...	5010521508	UV394E		25 999,00 kr	25 999,00 kr
12	 HP HD 450GB 2.5" 6G 10K SAS	5010485442	581284-B21		3 599,00 kr	43 188,00 kr
1	 HP P2000 G3 MSA FC DUAL CNTRL LFF ARRAY Lägg till allriskförsäkring (4 249 kr/st) Mer info	5010656555	AP845B		70 499,00 kr	70 499,00 kr

Totalt: 140,000 per 5 TB

Disks, cabinet & servers

- $9,000,000/5 = 1,800,000$ st storage modules
- $1,800,000 * 140,000 \text{ SEK} = 252 \text{ bn SEK}$
- $900,000 \text{ servers} * 50,000 \text{ SEK} = 50 \text{ bn SEK}$
- Tutti: 300 bn SEK, **exkl VAT!**

Cabins

- 6 servers per cabin-> 450,000 cabins

APC NETSHELTER SX RACK 750X1200 42U

75 x 199,1 x 120 cm

Physical storage location

Football pitch: 45 m* 90 m

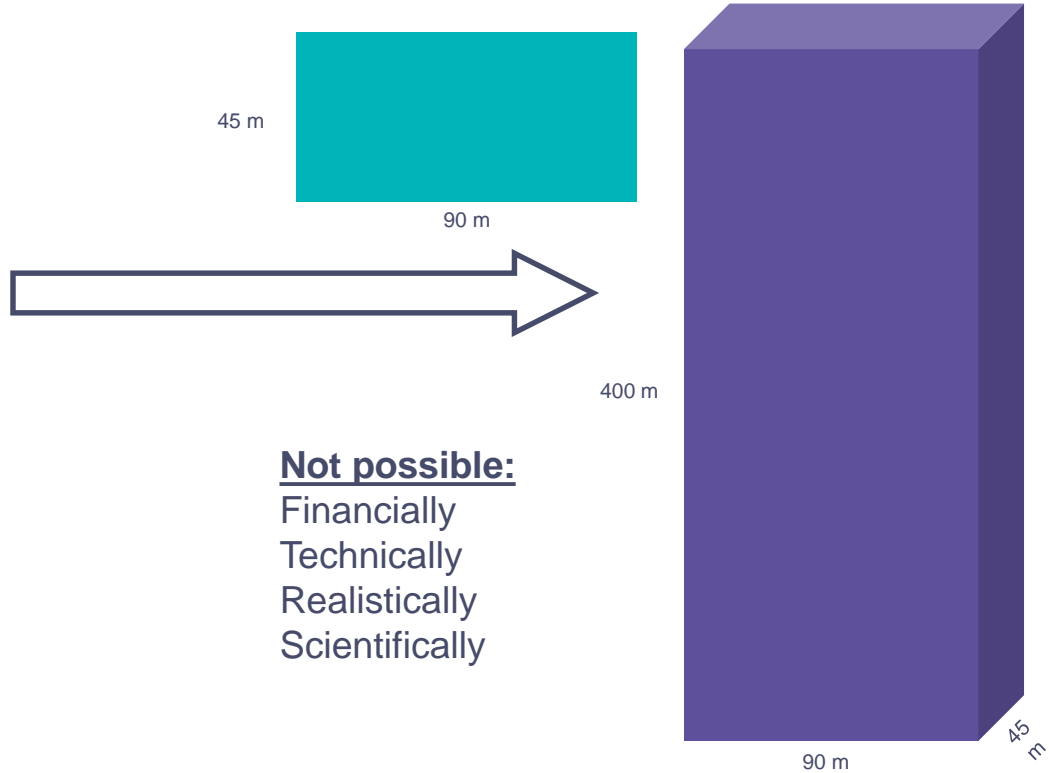
Length: $90/1,2 = 75$

Width: $45/0,75 = 60$ skåp

Per floor= $75*60 = 4,500$ skåp

#Floors= $450,000/4,500 = 100$

Height = $100 * 4 = 400$ meter...



Not possible:

Financially

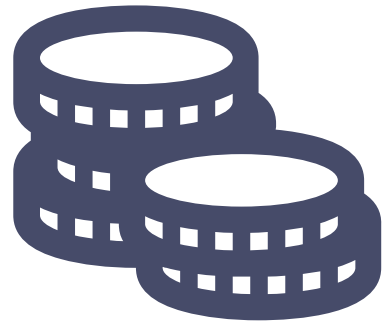
Technically

Realistically

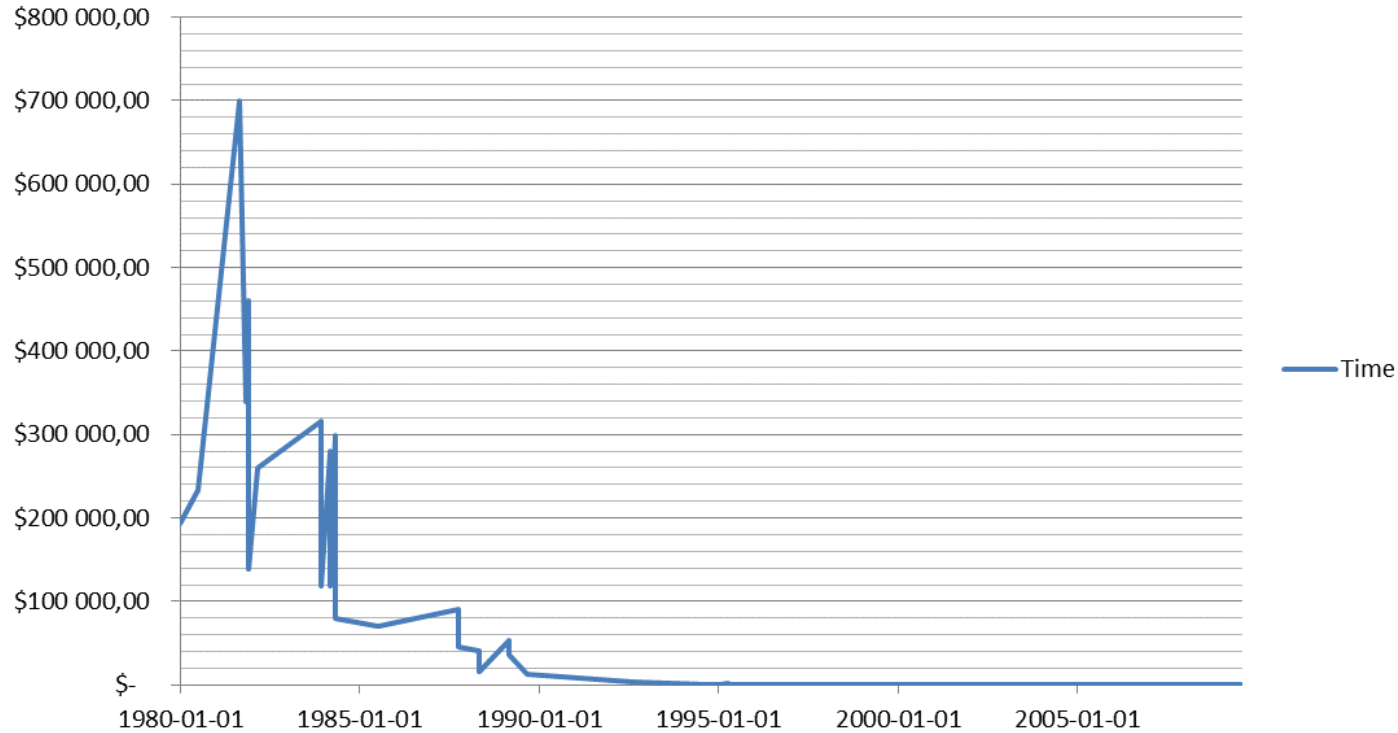
Scientifically

So, what is the current cost today?

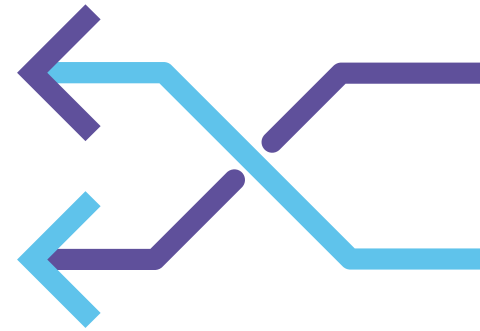
1981	a hard drive of 5MB	\$3,500 = \$700.000	per GB
1989	a hard drive of 40MB	\$1,199 = \$36,000	per GB
2000	a hard drive of 10,1GB	\$175 = \$19,70	per GB
2009	a hard drive of 1TB	\$75 = \$0,07	per GB



So, what is the current cost today?

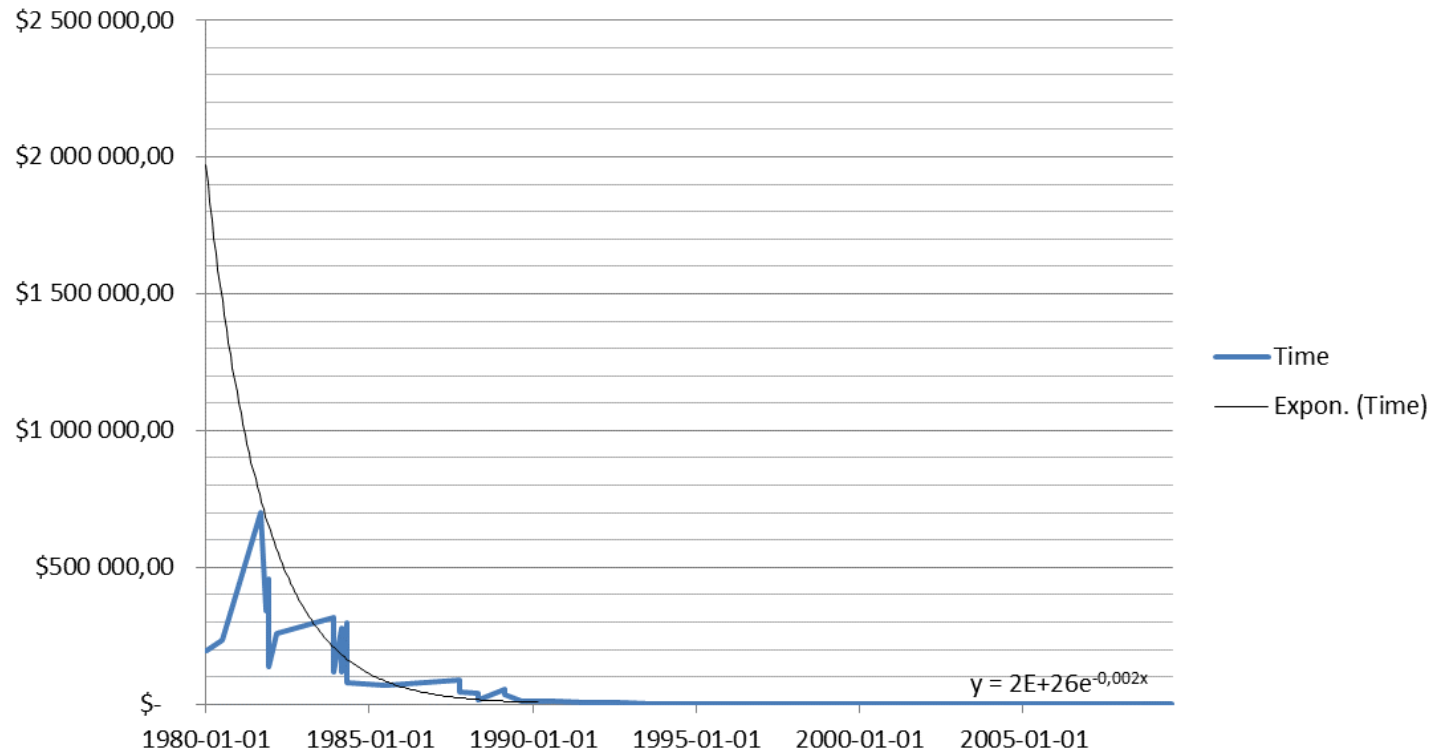


Where are we 2045?



$$2e26^{-0,002*x} \rightarrow 2e26^{-0,002*2045}$$

$$= \$0,0000001 \text{ per GB}$$



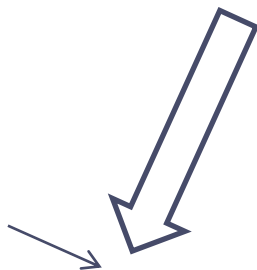
State in 2045

1GB storage = \$0,0000001

1TB storage = \$0,001

Humanity genome storage = \$10,000

Size = High-end gaming station....



Much possible

Financially
Technically
Realistically

Unknown

Scientifically

Conclusion:

Focus on what will
be your future
differentiator

1 NO
POVERTY



2 NO
HUNGER



3 GOOD
HEALTH



4 QUALITY
EDUCATION



5 GENDER
EQUALITY



6 CLEAN WATER
AND SANITATION



7 RENEWABLE
ENERGY



8 GOOD JOBS AND
ECONOMIC GROWTH



9 INNOVATION AND
INFRASTRUCTURE



10 REDUCED
INEQUALITIES



11 SUSTAINABLE CITIES
AND COMMUNITIES



12 RESPONSIBLE
CONSUMPTION



13 CLIMATE
ACTION



14 LIFE BELOW
WATER



15 LIFE
ON LAND



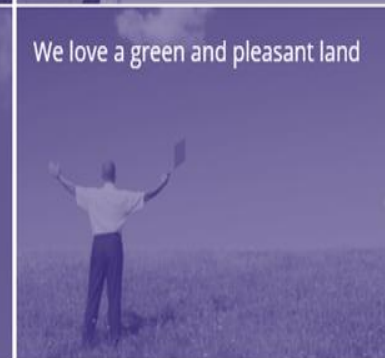
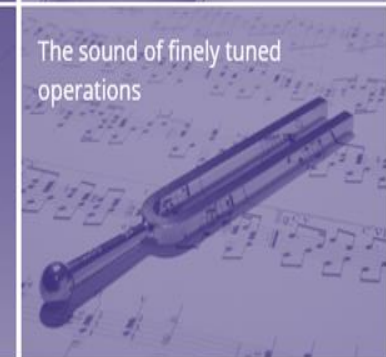
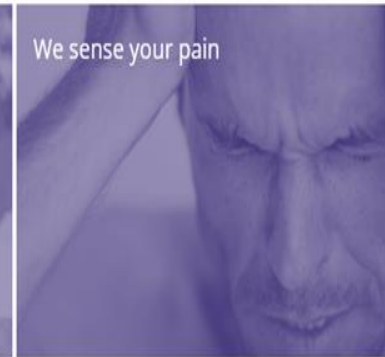
16 PEACE AND
JUSTICE



17 PARTNERSHIPS
FOR THE GOALS

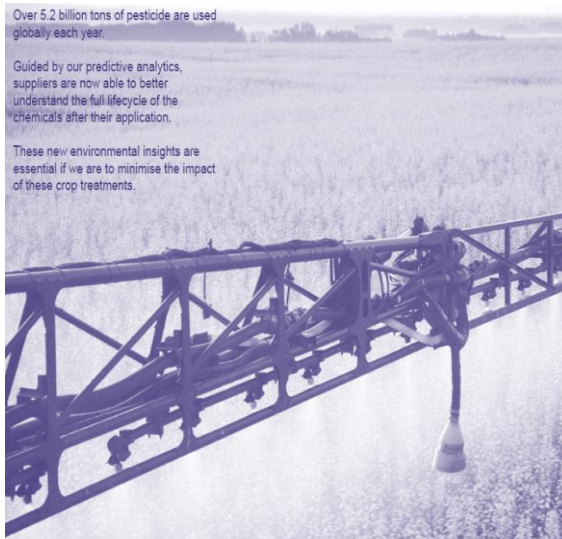


THE GLOBAL GOALS
For Sustainable Development



Improving the future?

Examples on applying enabling technologies



Thinking in chain of events



Welcome to Year 2118

Flying cars deployed before air is regulated

Chaos as regulators can't agree on what to regulate.

Ingested reality – impossible to tell from real world

Virtual and augmented reality moves inside the brain.

IKEA analytics prevents pandemic breakout

Who knows the most about us humans in mid-century.

Oldest human reaches 200 years

Body or mind, or both?

Mars strikes back

End of life as we know it



Humans given AI bot as companion at birth

A lifelong partner meeting your needs, training and personal development. Teaching compassion biggest success.

Products used less than 75% of their lifecycle are banned

Products impacting sustainability in draining resources or polluting are not used unless maximizing the use of it.

Antigravity disrupts space industry

First suggested by Arthur C. Clarke, traveling outside earth gravity now requires zero fuel, making it possible to colonize an earth orbiting ring.

Particle transportation makes global circular economy possible

Any one trades products for credits and "ports them".. Everything is for sale all the time.

What started these inventions?

- Begin with the end in mind – applying enabling technologies
- A network of many partnerships?
- Behaviours and patterns?
- An ongoing quest to find value imagining different futures?



The greatest innovations of mankind will not be discovered by mankind. They will be discovered by Artificial Intelligence.

yours truly

Must do's



Create a learning organization at all costs!

Experiment. Fail and learn. Facilitate ideation and training programs. Do design sprints. Make innovation part of your marketing and talent management programs.



Be open and attract partner networks!

Become the ecosystem if possible, or attract partners and suppliers that add their networks to your organization. Sharing the right information is key.



Challenge and re-assess strategies!

Stretch your visions, shorten your strategy documents. Re-evaluate and be open to critically re-assess your decisions. When the market changes or disappears, be ready to adopt.

Thank you

Questions?

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